

To be used as a guide, with some flexibility permitted.

The overall expectation is that the dog passing should be considered nice natured and not aggressive

- a 'trustworthy' dog.

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CGB General Provisions

The aim of the Canine Good Basics (CGB) is to provide a relatively simple test to encourage more people to participate and which can be undertaken as an assessment within a normal class or club situation.

It is intended as a stepping stone towards CGC and is based around goals already commonly developed in basic domestic and puppy classes.

What dogs can do it

Any puppy over the age of 6 months

Any adult dog of any breed

Minimum age of handler

Handler must be a minimum of eight years old.

Who may run the assessments

Any CGC registered club or any approved club or training group. Details of any club/training group that are not CGC registered would need to be provided to the CGC Committee along with supporting documentation.

Assessor

Assessors or an approved club person can do the assessments. Clubs would need to submit the name and details of experience of any person they wish to use as an assessor if they are not already an approved CGC assessor.

Running assessments

It is intended that it is able to be conducted in a short time frame, possibly with several dogs being done at once in a line or circle configuration — so several handler/dog teams are tested together. Assessor works from one to the next on one exercise, then starts again from the beginning of line with the next one.

- Two attempts will be allowed on any exercise
- Each exercise should be short to perform or demonstrate in the test and based around domestic real life tasks at a simpler level than CGC.
- No form of aggression or aggressive behaviour will ever be allowed from candidate dogs.
- The test is to be undertaken with the dog wearing correctly fitted equipment and on a lead.
 There should not be any criteria placed on using specific collars, harnesses or equipment type.
- Dogs are required to wear a current local registration tag.
- Food or toys may be carried and used as reward during exercises but at no time are they
 permitted to be used as a lure.

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Results/Awards

- Once awarded the club is to send through results to the CGC Committee on the provided excel spread sheet and candidates details would entered into database.
- Certificates The template provided is to be completed as soon as possible after the assessment and forwarded to cgc@dogsnz.org.nz.
- A small ribbon is available for the hosting organisation to purchase and provide to graduates.
- No titles are available for use with the dog's name.
- Currently no charge for sitting applies.

Exercises

- LEGAL REQUIREMENTS MET: Handler to present registration tag and show they are carrying a poo bag
- 2. RESPONSIBLE OWNER KNOWLEDGE: Handler to answer Standardised Questions
- ACCEPTANCE OF RESTRAINT: Dog to accept its collar being taken by its handler and then moved 1-3 steps. A basic test of response to restraint.
 - Dog must not attempt to struggle or bite.
- 4. DEMONSTRATION OF MOUTH MANNERS: Dog to demonstrate it is not food aggressive by politely taking a treat offered by its handler when presented on an open palm. Handler is to provide the treat if they do not have a treat assessor may offer one for use. Snatching, attempting to bite or show any form of aggression is not allowed.
- OWNER HANDLING AND INSPECTION: Owner to handle ears, mouth (by revealing teeth), feet and use hand as if grooming without the dog showing resentment or objection by mouthing.
- 6. **FRIENDLY WITH PEOPLE**: Dog when approached and then petted by assessor shows friendliness with no fear or aggression.
- 7. **FRIENDLY WITH DOGS**: Dog remains calm when another friendly dog walks past at a distance of 2–3 metres.
- 8. **ATTENTION ON CUE**: Dog responds to a positive cue from its owner and pays them attention without a leash jerk or physical prompt.
 - This would normally be done as use of dogs name and dog turns to acknowledge it.
- WALK ON LOOSE LEAD: Dog on lead to walk a short distance and change direction without dragging its owner.
 - While a loose lead is preferred, some pulling is permitted, but dragging is not.
 - Not to be done as heelwork, but as a casual walk.
- 10. **COME WHEN CALLED**: A recall of approximately 5 metres on an 8–10 long line held by assessor.
 - Dog may be held by assessor or left in a stay (if it will do this). If left in a stay this is not the purpose of the exercise, so dog is not failed if it breaks the stay, provided it comes when called.
- SIT OR DOWN ON CUE: Dog will willingly respond on a verbal and/or visual cue to change posture within a reasonable timeframe and without physical manipulation.
- 12. **THIRTY SECOND STAY**: Dog to remain in one place while handler moves 1–2 metres away. Can be done as a sit or a down, retries are permitted as long as the exercise is achieved within a reasonable time frame.

Training outline

Week 1

Enrolment, class talk

Week 2

Start

Treat taking

Name recognition

Sit

Recall

Handling by handler

Week 3

Practice

Treat taking

Name recognition

Sit

Recall

Handling by handler

Start

Grooming

Down

Stay

Lead walking

Week 4

Practice

Name recognition

Sit

Recall

Handling and grooming by handler

Down

Stay

Lead walking

Start

Leave weave

Collar grab

Week 5

Practice

Treat taking

Name recognition

Sit

Recall

Handling and grooming by handler

Down

Stay

Lead walking

Leave weave

Collar grab

Start

Instructor handling

Weeks 6 and 7

Practice

Treat taking

Name recognition

Sit

Recall

Handling and grooming by handler

Down

Stay

Lead walking

Leave weave

Collar grab

Instructor handling

Week 8

Test

Course detail

Week 1 (No dogs week)

The reason for the no-dogs week is to get the enrolment procedures out of the way with minimal difficulty, and so that the handlers will pay attention during the next part. If the dogs are with the handler during the class talk, they will be paying attention to them, not the instructor. If you have them put in the car, most of the owners will be worrying about the damage that might be done in their absence and won't be able to concentrate anyway.

Class talk

- 1. Club-specific administration including: timing of classes, what to do if you can't make it, any specific club rules.
- 2. Description of what the course is to cover and what the dogs/puppies will be able to do at the end of it. Explain the utility of all the exercises in real-life terms. If possible, a demonstration by a couple of new graduates of the course, to show it is possible.
- 3. Describe the type of training to be used, ie reward-based, with treats as the primary reward. Explain that treats won't be needed for ever! Explain how fast treats must be delivered (within 1-2 seconds).
- 4. Talk about types of treats, the importance of "auditioning" them to make sure the dog actually likes them, and the hierarchy of treats kibble might work at home but something better is usually needed for the class situation. Discuss how many treats will be needed per class (3-4x as much as they think will be enough, usually).
- 5. Explain that short training sessions, preferably daily, will be needed initially, but that training is a life-long thing. Explain the usefulness of the TV ad break for training (gives idea of session length).
- Explain that consistency is required in training, especially at the beginning. If the dog lives with more than one person, all should apply the same rules and use the same commands.
- 7. Explain breed behaviour implications, and that not all dogs, even of the same breed, learn at the same rate and that this is not due to stupidity on the part of either dog or handler. Ask them to look up their specific breed before next week cross-breeds, look up the breeds in the mix. Complete mixtures, take a guess.
- 8. Explain equipment requirements at a minimum flat collar, flat lead of suitable length (no chain leads) and some way of carrying treats that is quickly accessible (a plastic bag in a pocket means a lot of fumbling and slow delivery of the treats). A toy (no squeaks) and a small mat (for handler or dog to sit on) are optional. Dog must always be wearing its registration tag and handler must be carrying poo bags tell them this will be checked each week). Explain the usefulness of suitable footwear and absence of flappy skirts!
- 9. Any questions?

Week 2

- Check that all dogs are wearing a registration tag and that all handlers are carrying poo bags.
 Ask if anyone has any questions about what is going to happen. Check that everyone has
 treats supply some to those who forgot. Get handlers/dogs spaced in a circle or line (a
 circle makes it easier for them all to see and hear the instructor and any demonstrations
 with a class dog can be done on place).
- 2. Check treat taking. If have a "grabby" dog explain and demonstrate shaping for a polite take.
- 3. Name game. Explain, demonstrate and get everybody to try it several times.
- Sit. Explain and then demonstrate a lured sit. Get everybody to try it several times until all can do it successfully.
- Recall. Explain principles (dog initially must always be rewarded, never call dog for something unpleasant, never call unless certain the dog will respond) and how to practice short rewarded recalls at home over the next week.
- Have handlers handle dog all over. Check dog's acceptance handlers may need individual advice on how to get compliance.
- 7. Ask handlers in turn about their breed/cross of dog and any important behavioural characteristics prompt if necessary ("Retrievers like to carry things", "Collies may have a tendency to chase fast moving objects", "Terriers may dig" etc).
- 8. Hand out home work sheets or remind them to check appropriate page in course book and do the work.
- 9. Ask questions from the set question list go round the class.
- 10. Any questions about today's class/particular problems with a dog.

Week 3

- Check that all dogs are wearing a registration tag and that all handlers are carrying poo bags.
 Ask if anyone has any questions about last week's class or the home work. Check that everyone has treats.
- 2. Check treat taking especially last week's grabbers.
- 3. Name game check how dogs are responding. If all good add in a little bit of distraction.
- Sits. Check lured sits and then try it with empty hand and treat held in other hand for immediate delivery (ie fading lure). Have handlers alternate lured and empty hand sits about ten times.
- 5. Recalls instructor holds dog, dog on long line.
- 6. Lured downs preferably from stand.
- 7. Start stay sit or down. One second.
- Handling and grooming of dog by handler.
- 9. Lured lead walking couple of circuits. Reward every two-three steps.
- 10. Remind them they need to practise during the week.
- 11. Ask questions from the set question list go round the class.
- 12. Any questions about today's class/particular problems with a dog.

Week 4

- Check that all dogs are wearing a registration tag and that all handlers are carrying poo bags.
 Ask if anyone has any questions about last week's class. Check that everyone has treats.
- Name game check how dogs are responding.
- 3. Sits. Should be doing it with cue and hand signal (no lure). Try with cue only.
- 4. Recalls instructor holds dog, dog on long line. Possibly some can do off long line ask handler if they are confident to try (only if environment safely enclosed).
- Check lured downs and then try it with empty hand and treat held in other hand for immediate delivery (ie fading lure). Have handlers alternate lured and empty hand downs about ten times.
- Extend stay to 5 seconds.
- Lured lead walking lures should now be fed less frequently.
- 8. Introduce leave weave (dogs zigzagging between the other dogs in the class).
- 9. Handling and grooming of dog by handler. By now should be proficient if not remedial work needed.
- 10. Demonstrate collar grab (grab-reward, grab-reward). Have them practice several times.
- 11. Remind them they need to practise during the week.
- 12. Ask questions from the set question list go round the class.
- 13. Any questions about today's class/particular problems with a dog.

Week 5

- Check that all dogs are wearing a registration tag and that all handlers are carrying poo bags.
 Ask if anyone has any questions about last week's class. Check that everyone has treats.
- Name game check how dogs are responding. Check collar grabs and treat taking also.
- Check sits on cue.
- Recalls most should be off lead (only if environment safely enclosed).
- Downs should be on cue.
- 6. Stay 10-15 seconds.
- Lead walking reward rather than lure.
- 8. Practice leave weave.
- 9. Handling and grooming of dog by handler, handling by instructor.
- 10. Remind them they need to practise during the week.
- 11. Ask questions from the set question list go round the class.
- 12. Any questions about today's class/particular problems with a dog.

Week 6

1. Check that all dogs are wearing a registration tag and that all handlers are carrying poo bags. Ask if anyone has any questions about last week's class. Check that everyone has treats.

- 2. Check attention to name, collar grabs, sit on cue, down on cue.
- Recalls off lead (only if environment safely enclosed).
- 4. Stays should be up to 30 seconds.
- 5. Lead walking reward rather than lure. Put some cones out to walk around.
- 6. Practice leave weave.
- Handling of dog by handler and by instructor.
- Hand out home work sheets or remind them to check appropriate page in course book and do the work.
- 9. Ask questions from the set question list go round the class.
- 10. Any questions about today's class/particular problems with a dog.

Week 7

- Check that all dogs are wearing a registration tag and that all handlers are carrying poo bags.
 Ask if anyone has any questions about last week's class or the home work. Check that everyone has treats.
- 2. Check attention to name, collar grabs, treat taking, sit and down on cue.
- 3. Check that dogs can achieve at least a 30 second stay.
- 4. Recalls off lead (only if environment safely enclosed).
- Lead walking.
- 6. Leave weave.
- 7. Handling and grooming of dog by handler, handling by instructor.
- 8. Remind them they need to practise during the week.
- 9. Ask questions from the set question list go round the class.
- 10. Any questions about today's class/particular problems with a dog.

Week 8

- Practice if time at least a bit of on-leash walking.
- 2. Test
- 3. Hand out certificates (hopefully to all the class).

Post Class

Compile list of successful candidates – Handler, Dog's name, Breed/type, Age and send to Canine Good Citizen Committee on the supplied form to cgc@dogsnz.org.nz

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Canine Good Basic Template of Questions

Five to be used at any one assessment. Questions can be given out at start of course By what age does your puppy have to be registered with their local authority? ☐ 3 months ☐ 6 months ☐ 12 months 2. When should you put your dog on the lead? ☐ Where signs say that you must ☐ When you are around livestock or traffic ☐ Both of the above 3. What should you instruct children to do when around dogs? ☐ Ask the owner first if they want to pet the dog □ Do not run, scream, or shout □ Both of the above 4. What should you have with you when you walk your dog? ☐ The dog's collar and registration tag (on the dog) ☐ A lead and poo bags ☐ Both of the above 5. Why should your dog be socialised at a young age? ☐ So it grows into a well behaved dog that does not chase or harm people or livestock ☐ So that it is a pleasure to own and to take places □ Both of the above 6. How can you socialise your puppy? ☐ Take it to a well-run puppy class ☐ Make sure it meets lots of people of all ages and types □ Both of the above 7. Where should you never take your dog without permission? ☐ Restaurants ☐ Airports and DOC land □ All of the above 8. Why should you run your hands over your dog regularly? ☐ To feel for lumps and bumps, ticks, or mats in the coat ☐ So the dog gets used to being handled

	Both of the above
9. Wha	t are you legally required to supply your dog with?
	Food and water
	Shelter
	Both of the above
10. Is it	OK to play tuggy games with your dog?
	No. You should never play tug with your dog
	Only if the dog wants to play and brings the tug toy to you
	Yes, but only of you start the game and you finish the game

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Canine Good Basic Model Answers

1. By what age does your puppy have to be registered?

Answer: 3 months

2. When should you put your dog on the lead?

Answer: Both

Where signs say that you must and

When you are around livestock or traffic

3. What should you instruct children to do when around dogs?

Answer: Both

Ask the owner first if they want to pet the dog and

Do not run, scream, or shout

4. What should you have with you when you walk your dog?

Answer: Both

The dog's collar and registration tag (on the dog) and

A lead and poo bags

5. Why should your dog be socialised at a young age?

Answer: Both

So it grows into a well behaved dog that does not chase or harm people or livestock

and

So that it is a pleasure to own and to take places

6. How can you socialise your puppy?

Answer: Both

Take it to a well-run puppy class and

Make sure it meets lots of people of all ages and types

7. Where should you never take your dog without permission?

Answer: Both

Restaurants and

Airports and DOC land

8. Why should you run your hands over your dog regularly?

Answer: Both

To feel for lumps and bumps, ticks, or mats in the coat and

So the dog gets used to being handled

9. What are you legally required to supply your dog with?

Answer: Both

Food and water and

Shelter

10. Is it OK to play tuggy games with your dog?

Answer: Yes, but only of you start the game and you finish the game

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